

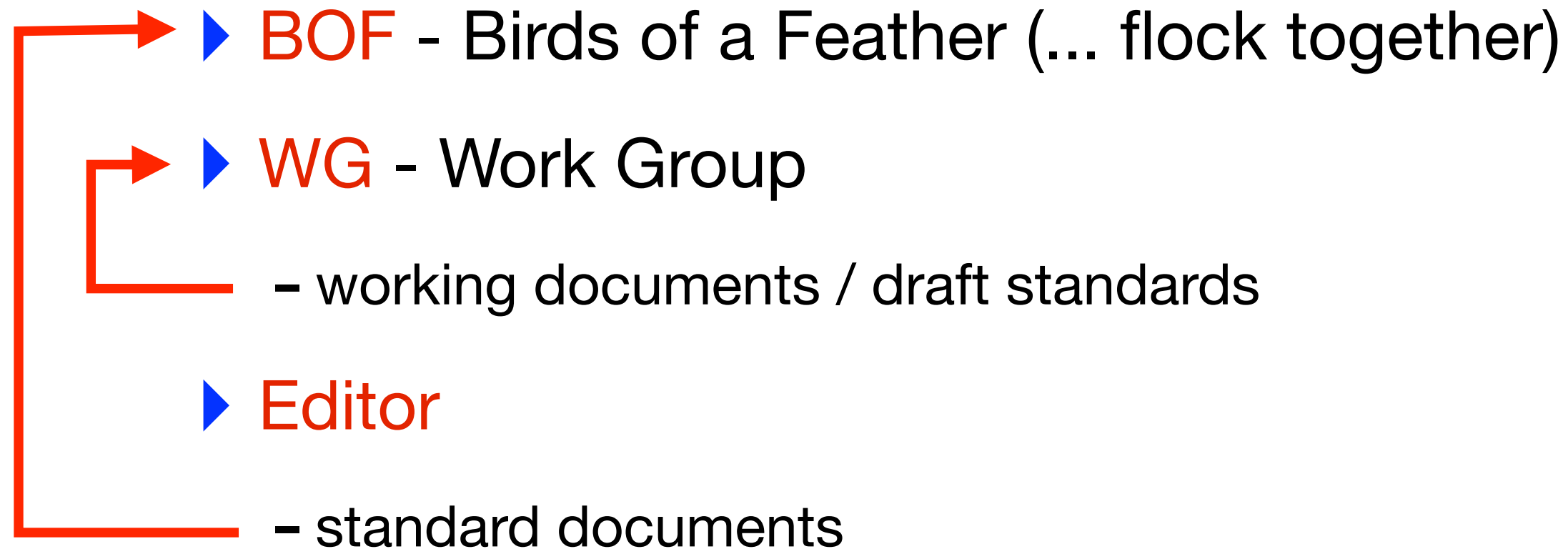
Standardization

- ▶ **ISO** - International Organization for Standardization
- ▶ **ITU-T** - International Telecommunication Union - Telecommunication Sector
- ▶ **IEEE** - Institute of Electrical and Electronic Engineers
- ▶ **IETF** - Internet Engineering Task Force
- ▶ **x Forum / x Alliance / x Group**

Standardization

- ▶ **IEEE** - Institute of Electrical and Electronic Engineers
 - 802.3an: 10GBASE-T 10 Gbit/s (1,250 MB/s) Ethernet over unshielded twisted pair (UTP)
 - 802.11ad: (in works) WiGig, next-gen of WiFi
- ▶ **IETF** - Internet Engineering Task Force
 - RFC791: Internet Protocol - DARPA Internet Program Protocol Specification (1981)

Standardization Process

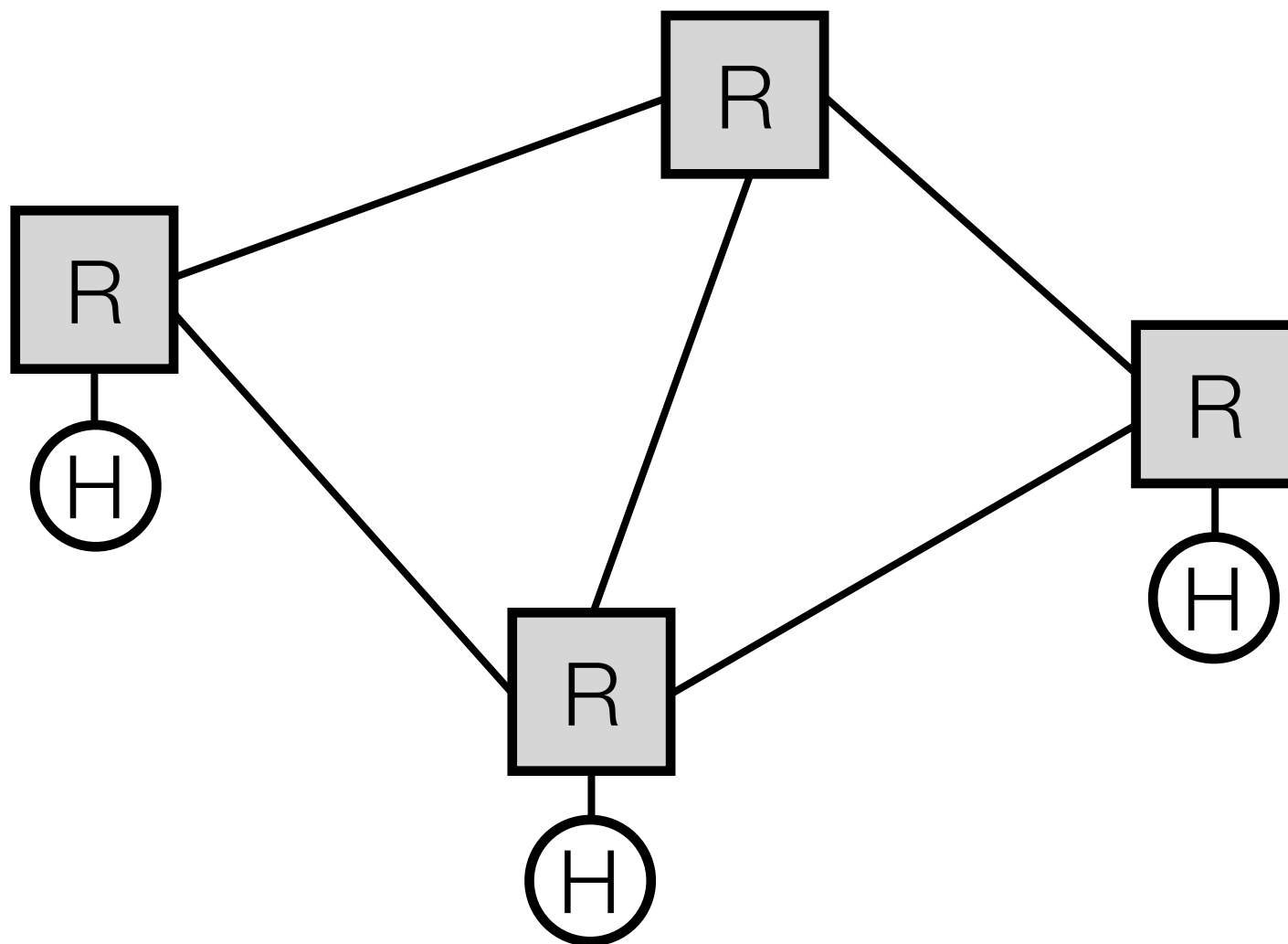


Networking Basics

A bit of history...

- ▶ **Packet switched networks** (70's - 80's)

- long-distance point to point (leased) lines



Router

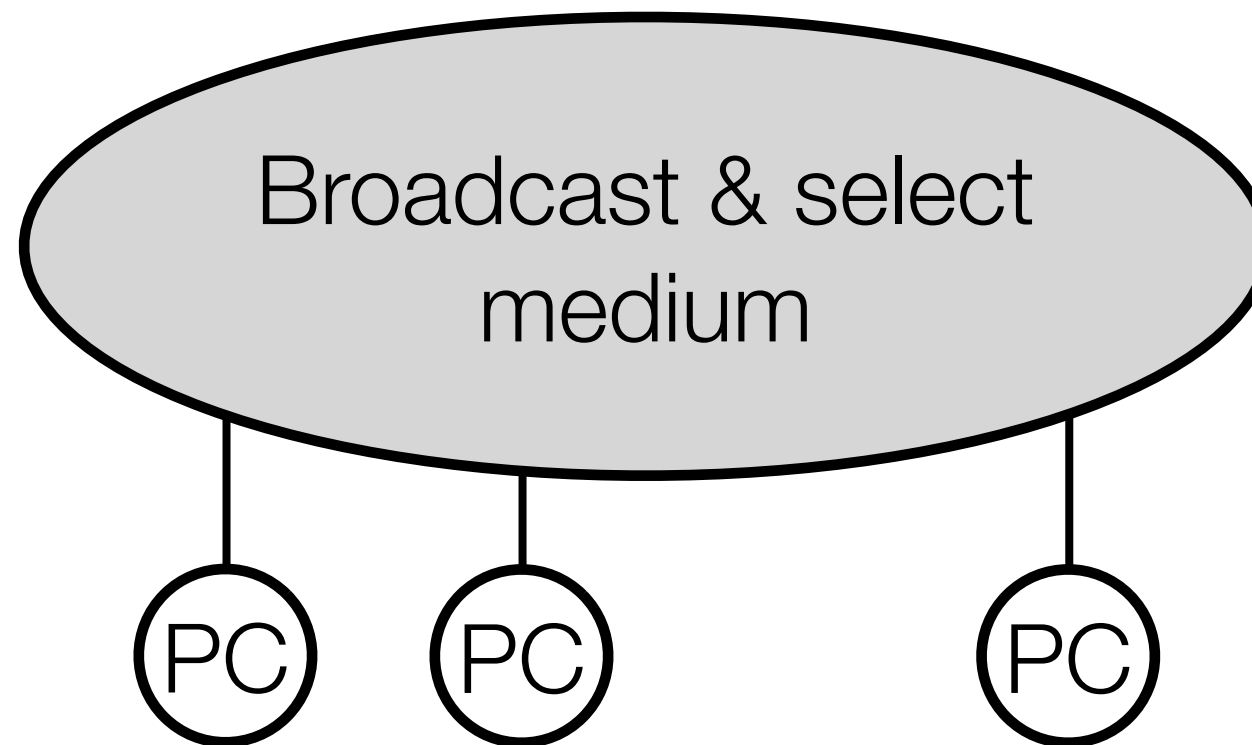


Host



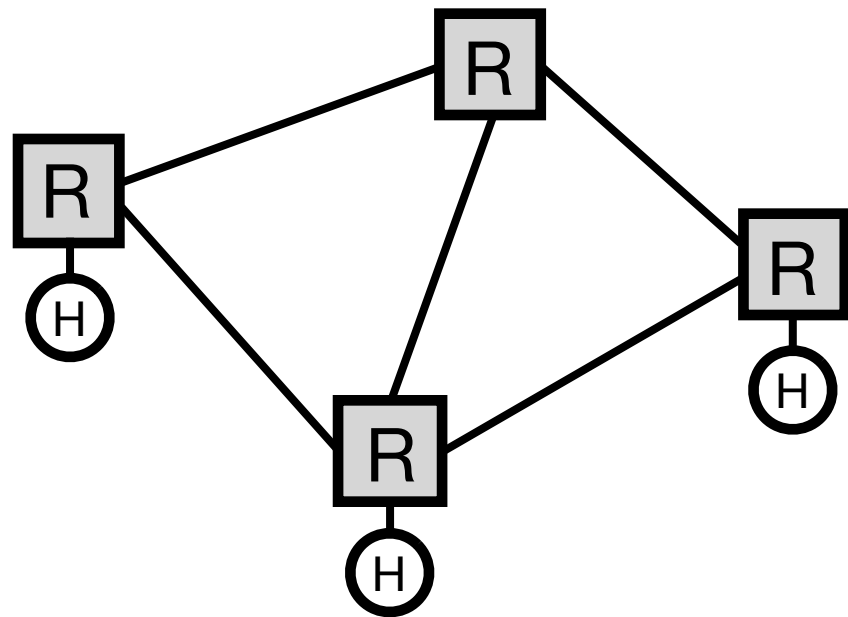
A bit of history...

- ▶ **Local area networks** (late 80's, early 90's)
 - based on broadcast & select medium



Comparison

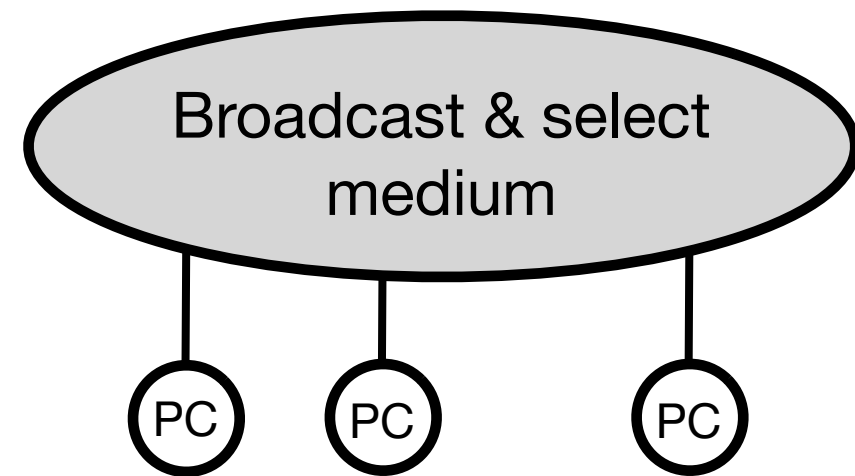
► Routed networks



- topology driven by geography
- long distances (high latency)
- need for scalability
- location-related addresses
- routing

➡ **Network Layer (L3)**

► Broadcast & select

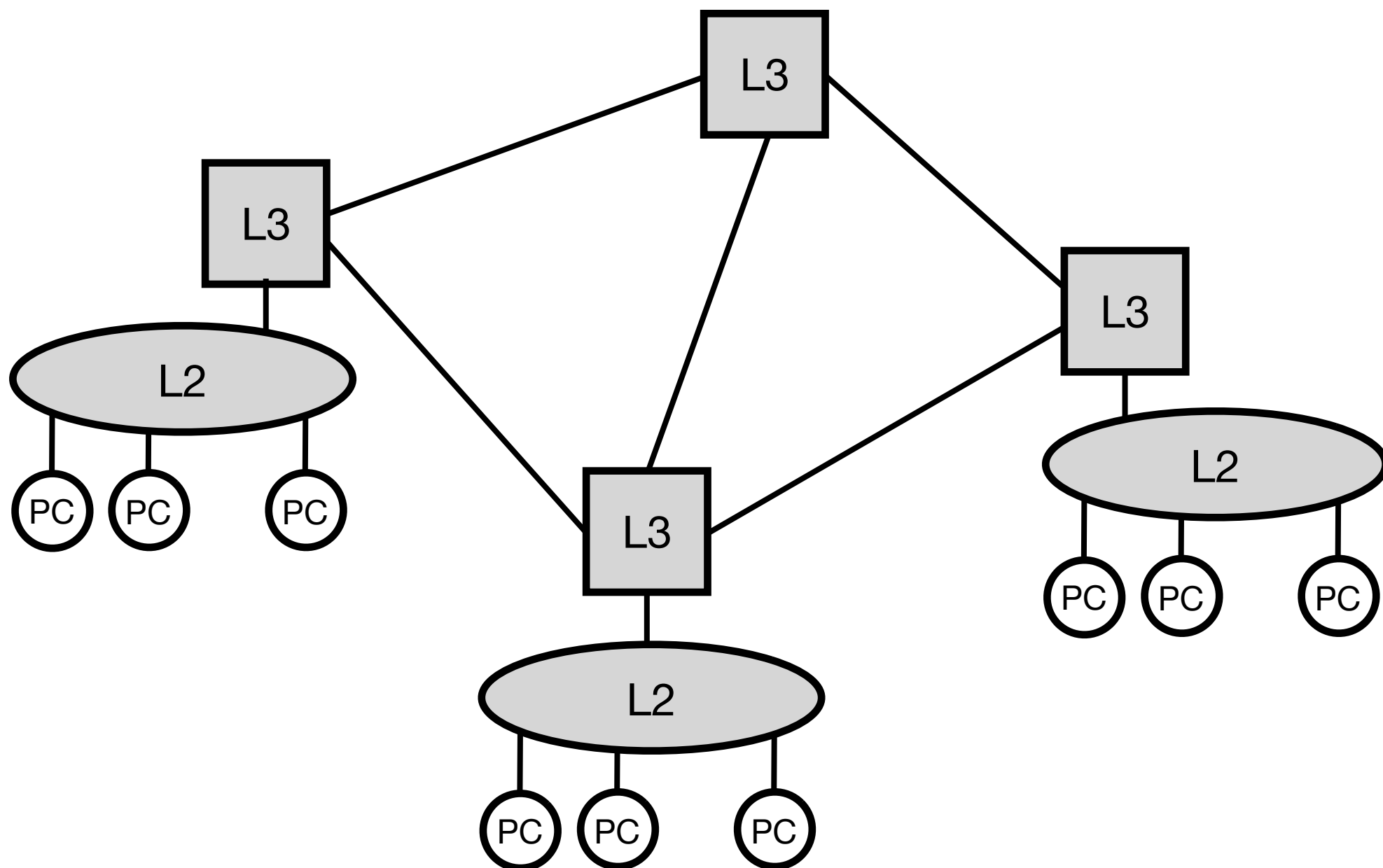


- everyone connected to everyone
- short distances (low latency)
- lesser need for scalability
- arbitrary addresses
- address discovery

➡ **Link Layer (L2)**

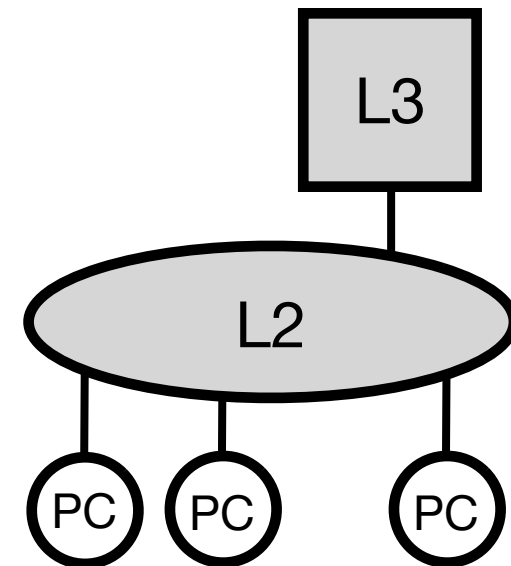
Today

Internet - a network to **INTER**connect **NET**works

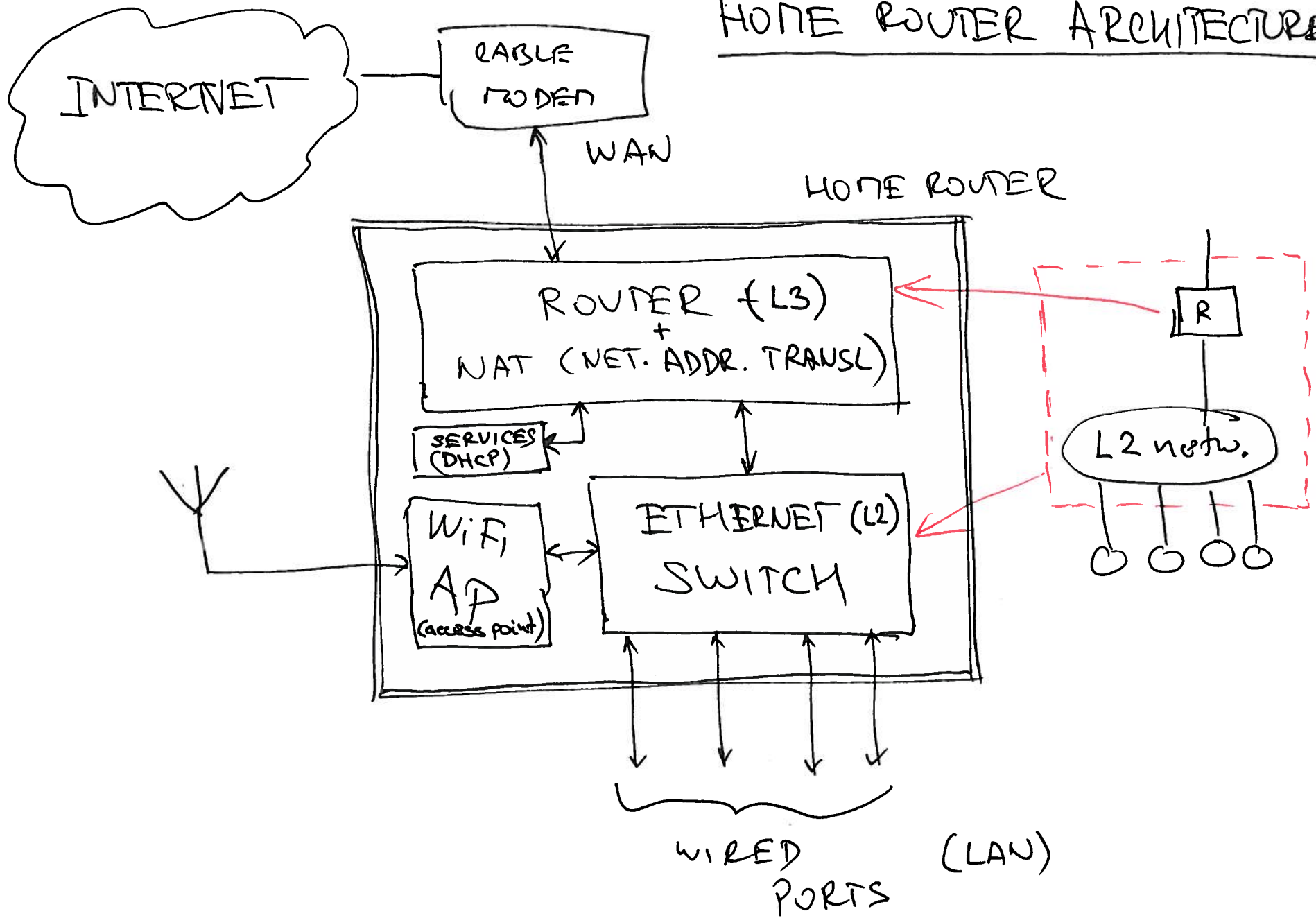


Networking Basics

- ▶ **Goals:** IP/MAC addresses, subnetting
fundamental protocols, basics of routing/
switching,
- ▶ **Assumptions:**
 - packet switched network
 - nodes attached to a L2
broadcast-and-select network
 - each node “has” a MAC and
an IP address



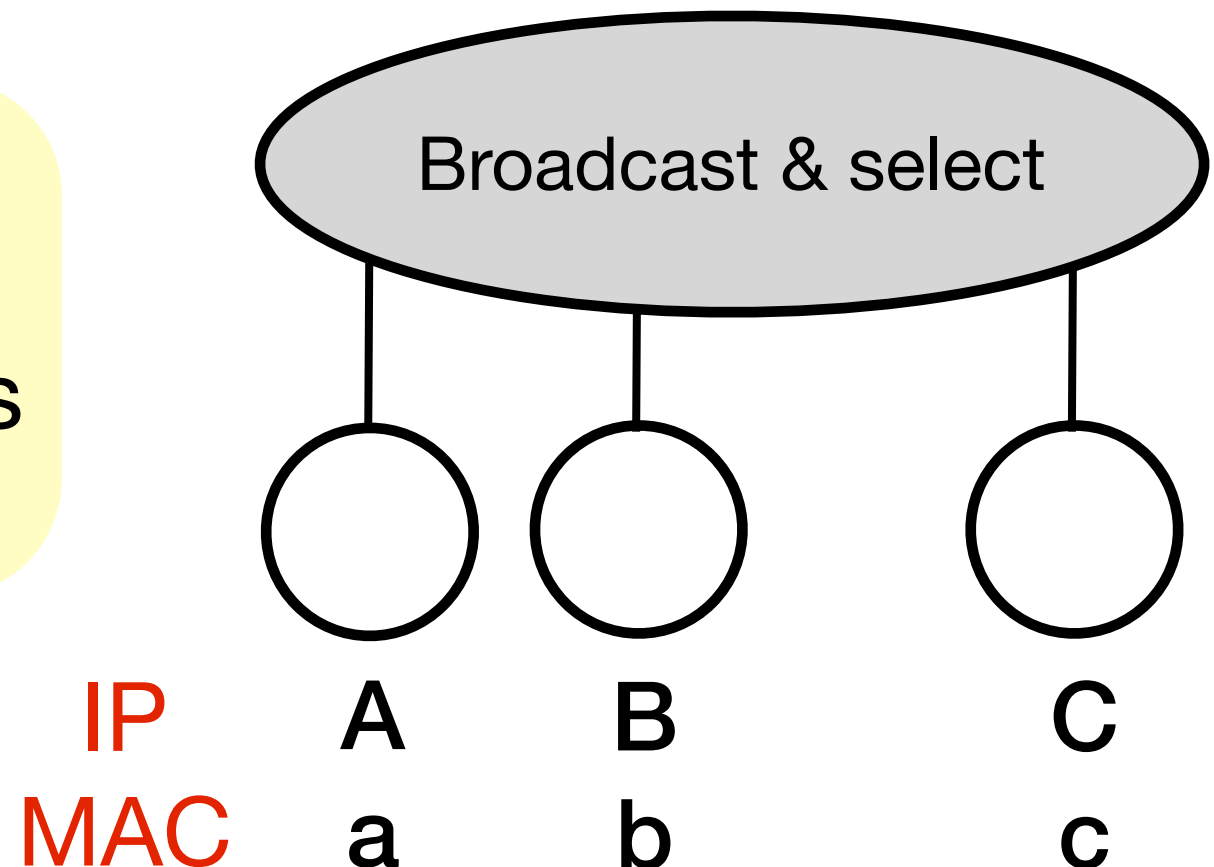
HOME ROUTER ARCHITECTURE



Address Resolution

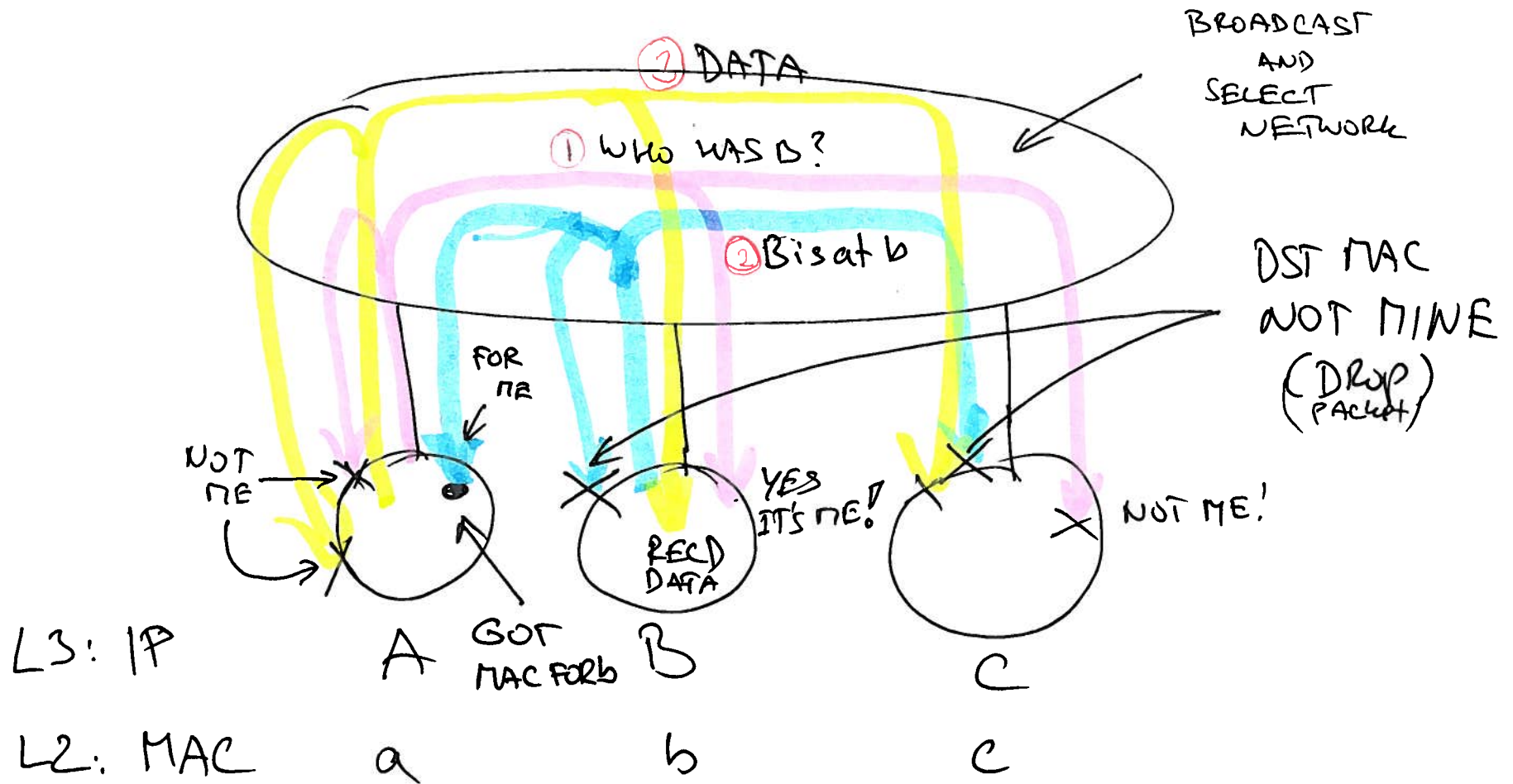
- ▶ **Problem:** Find MAC address of a node with a given IP address

A has a packet with IP destination address B, A needs B's MAC address to deliver the packet



- ▶ **Solution:** ARP - Address Resolution Protocol

ADDRESS RESOLUTION PROTOCOL (ARP)



- STEP 1: A BROADCASTS "WHO HAS IP = B"
- STEP 2: B SENDS REPLY (UNICAST TO MAC = a) "B is at b"
- STEP 3: A SENDS DATA TO B (UNICAST TO MAC = b)