

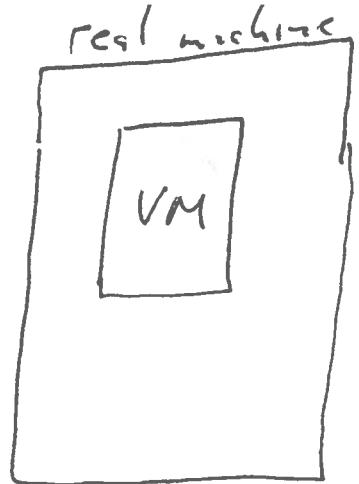
Representation of VM520 Programs

CS520

Dept. of Computer Science
Univ. of New Hampshire

Virtual Machines

system virtual machine -
emulate full operating system



process virtual machine -

only emulate one process

→ have a long history in Computer Science

Pcode

Forth

Python

Lisp

Java

C#

VM 520

toy VM for executing 32-bit integer and floating-point computations

multi-processor VM

1MB memory (20-bit addresses) of 32-bit words
each processor has a set of registers:

13 data registers: r_0, r_1, \dots, r_{12}

frame pointer - F_P

stack pointer - S_P

program counter - P_C

all registers are 32 bits

Fetch/Execute Cycle

1. Fetch instruction at address in PC.
2. Add one to the PC.
3. Execute the instruction.
4. Go to step 1.

VM 520 Program Representation

all instructions are 32-bits

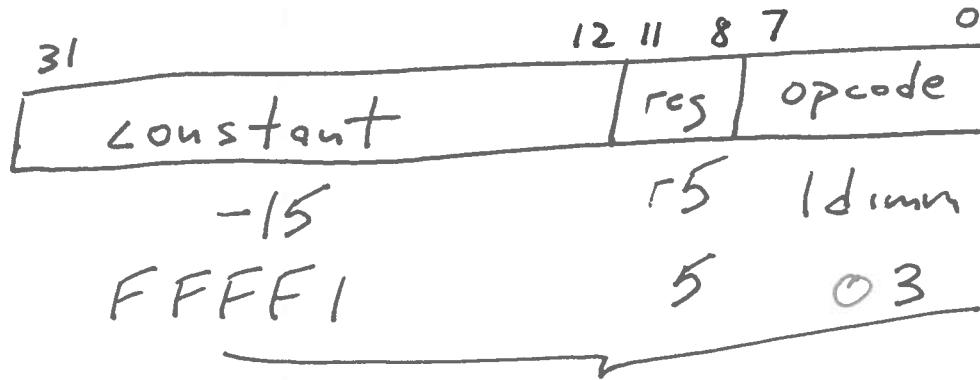
8 different instruction formats

immediate mode constants & offsets

↳ available immediately in the instruction
two's complement form

PC-relative addresses

$ldimm$ ~~r5~~, -15



$$15 = 0000\ 1111_2$$

$$\begin{array}{r} -15 \\ 1111\ 0000 \\ +1 \\ \hline 1111\ 0001 \end{array}$$

FFF1 503

So Cool
Programs
Data!

sumVector.asm

```

# This vm520 program simply sums together a list of numbers.
#
# The label "sum" is exported to allow the main program invoking
# the virtual machine to retrieve the answer.
#
# The labels "top" and "done" are exported to allow tests of the disassembler.
#

```

export sum
export top
export done

execution will start here (at address 0)

jmp skipData *execution starts*

sum:

word 0 *15*

len:

word 5

vector:

word 1

word 2 *0*

word 3 *0*

word 4 *0*

word 5 *1*

skipData:

ldimm r0, 0 # r0 is the loop index

load r1, len # r1 is the upperbound for the loop

ldaddr r2, vector # r2 is a pointer to an vector element

ldimm r3, 0 # r3 is the running sum

ldimm r4, 1 # r4 always contains 1, the loop increment

top:

beq r0, r1, done # loop exit condition

ldind r5, 0(r2) # fetch vector[i]

addi r3, r5 # add it to the sum

addi r2, r4 # increment pointer

addi r0, r4 # increment loop index

jmp top

done:

store r3, sum

halt

Assembly
Language

PC int. lnd to φ.

label

here

rφ	r1	r2	r3	r4	r5
φ.	5	addr (vector)	0	1	x
x		addr +1	x	x	x
x		addr +2	3	3	3
x		addr +3	6	6	4
x		addr +4	12	12	5
x		addr +5	15	15	