# CS 925 Advanced Computer Networks

Spring 2024

# CS 925 Lecture 1 Course Introduction

Tuesday, January 23, 2024

## Objectives

- Computer networking technologies
  - "why" vs "how"
- Design methods and principles
- System-level thinking
- Research and problem solving
- Methods, tools, and skills

### Motivation

- you will be designing distributed systems consisting of components that communicate using a network.
- The key performance measures of a system include
- software.

Regardless of your ultimate area of professional specialization,

responsiveness, scalability, robustness, resiliency, and security. Making sure that an implementation is "correct", is not sufficient.

Understanding the properties of an underlying network is as important as understanding of hardware and system-level

### Coursework & Evaluation

- Five homework assignments: 40%
  - February 8 and 22, March 7, April 14 and 11.
- Two in-class exams: 30%
  - Thursdays March 14 and April 18
- Final project: 30%
  - initial paper submission: Tuesday, April 30
  - document will be due on Thursday, May 2)
  - final paper submission: Monday, May 13

- Assuming no major schedule disruption, the assignments will be due

project presentations: last two meetings of the class (presentation)

### Assignments

- respect to structure and format:
  - context
  - problem
  - question (hypothesis)
  - answer
  - verification of answer
  - conclusion

### Assignments will have a form of a mini research paper, both with

### TOOIS

- Learning and making effecti for success:
  - operating system
  - development environment
  - software version control
  - document preparation tools
  - plotting and data visualization
  - vector graphics

### Learning and making effective use of appropriate tools is critical

### TOOIS

- Learning and making effective for success:
  - operating system: Unix-based with standard dev tools
  - development environment: a solid text editor or an IDE
  - software version control: Git and related tools
  - document preparation tools: LaTeX
  - plotting and data visualization: pyplot, gnuplot, Matlab
  - vector graphics: draw.io, Inkscape, SVG-edit, Adobe Illustrator

### Learning and making effective use of appropriate tools is critical

## Assignment ()

- Setup CS GitLab project for the code submission
  - the setup is slightly different from CS 825 (read the instructions)
  - edit name and email in all README.md files, commit and push
- Get ready to create documents using LaTeX
  - available on department server
  - local install on your own machine
  - cloud-based editor: Overleaf (overleaf.com)
  - will be using IEEE conference paper template

## Assignment 1

- Task
  - Throughput testing tool
  - Design and development
  - Functionality
  - Verification and calibration
- Deliverable
  - Paper