CS 725/825 & IT 725 Lecture 11 Application Layer

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Concurrent Requests

- Full-blown processes
 - costly in terms of resources
 - independent
- Threads
 - more lightweight
 - shared address space between requests
- Event-driven approach
 - do a quick bit of processing and schedule a callback when (typically) I/O is done
- Virtual threads

Event-driven approach

Node.js

```
const http = require('http');

const requestListener = function (req, res) {
    res.writeHead(200);
    res.end('Hello, World!');
}

const server = http.createServer(requestListener);
server.listen(8080);
```

HTTP/2 design goals

- Improve utilization
- Reduce latency
- Improve security
- Enable fine-grained control over resources

HTTP/2 approach (1)

Multiplexed connections

 limits Head Of Line (HOL) blocking and eliminates the need for concurrent TCP connections

Resource push

- reduces latency of waiting for page rendering and subsequent resource requests
- (met with resistance from service providers)

HTTP/2 approach (2)

- Support for low-latency secure connection establishment
 - utilizes low-latency methods to open secure connections
 - while secure connection is not mandated, many current implementations do not support insecure communication
- Explicit bandwidth allocation for streams within a connection
 - information received concurrently on all streams with bandwidth shared according to the set ratios
 - (still needs some work, see RFC 9218 Extensible Prioritization Scheme for HTTP from June 2022)

HTTP/2 steps

- Secure connection is established
- Individual streams are set up
- Requests dispatched
- Information received concurrently on all streams with bandwidth shared according to the set ratios

QUIC motivation

- ▶ HTTP/2 is trying to match the performance characteristics of the underlying transport layer protocol (TCP) and the needs of the application protocol (HTTP)
 - for example, consider the interaction between TCP Slow Start and typically short HTTP data.
 - HTTP attempts to address this by various methods, such as persistent "Keep-Alive:" connections, reducing the number of RTTs required to open a secure connection, or opening multiple simultaneous connections. While these solutions improve performance, they do not address the core issues with TCP.
- Better solution: design an alternative transport protocol

QUIC deployment

- Changing a widely-used protocol is a complex task!
 - Many lessons were learned from the transition to IPv6 that started more than 20 years ago and is still far from being done.
- At least, we do not have to worry about the network itself (network layer), only the end points...
- In and, it turns out that Google (at least in the US) controls the most popular browser (Chrome) and provides some of the most significant web applications (search, maps, video, email, storage, web application infrastructure)

QUIC - a silent revolution

- Requirement 1: a way to negotiate an alternative protocol that will not break existing protocols and allows a clean fallback on the traditional protocols.
 - alt-svc: HTTP response header
- Requirement 2: must be based on an existing transport layer protocol so that no changes to the protocol stack of the operating systems is required.
 - standard UDP
- These allow seamless incremental deployment that improves performance but does not disrupt

HTP/3

- A protocol formerly known as Hypertext Transfer Protocol (HTTP) over QUIC
- The latest major revision of HTTP
 - HTTP/1.1 \rightarrow HTTP/2 \rightarrow HTTP/3
- Standardization:
 - QUIC: RFC 9000 (May 2021)
 - HTTP/3: RFC 9114 (June 2022)

HTTP/3 deployment

First connection over TCP to port 443:

- Subsequent connections
 - UDP packets sent to port 443