

# CS 758/858: Algorithms

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`http://www.cs.unh.edu/~ruml/cs758`

Topological Sorting

Union-Find

## Topological Sorting

- The Problem

- Break

Union-Find

# Topological Sorting

# The Problem

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Topological Sorting

■ The Problem

■ Break

Union-Find

Given a set of pairwise orderings  $a \prec b$ , find an ordering of all the elements that respects them or detect that no such ordering is possible.

How long does this take?

# Break

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Topological Sorting

■ The Problem

■ Break

Union-Find

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Topological Sorting

**Union-Find**

- Components
- Union-Find ADT
- Algorithm
- Disjoint Sets
- Speed-Ups
- Pseudo-code
- More Pseudo-code
- Strongly
- EOLQs

# Union-Find

# Connected Components

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[Topological Sorting](#)

[Union-Find](#)

■ **Components**

■ Union-Find ADT

■ Algorithm

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Problem: find components in an undirected graph and answer membership queries

Two cases: static vs dynamic

How can we identify components in the static case?

Now let's do the dynamic case...

# Union-Find ADT

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■ **Union-Find ADT**

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MAKE-SET( $x$ ) makes new set containing  $x$

UNION( $x, y$ ) combine the set containing  $x$  with the set containing  $y$

FIND-SET( $x$ ) return a representative of the set containing  $x$

# Connected Components Algorithm

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## **find-components**

1. foreach vertex  $v$
2.     **MAKE-SET**( $v$ )
3. for each edge  $(u, v)$
4.     **UNION**( $u, v$ )

## **in-same-component?**( $u, v$ )

5. is **FIND-SET**( $u$ ) = **FIND-SET**( $v$ )?



# Disjoint Sets

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set is a tree rooted at representative

How to implement make, union, find?

# Speed-Ups

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**union by rank** track approximate height, put shorter under taller

**path compression** after `FIND-SET`, ensure touched nodes point directly to root

# Pseudo-code

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MAKE-SET( $x$ )

1.  $x.p \leftarrow x$
2.  $x.rank \leftarrow 0$
  
3. UNION( $x, y$ )
4.  $x \leftarrow$  FIND-SET( $x$ )
5.  $y \leftarrow$  FIND-SET( $y$ )
6. if  $x.rank > y.rank$
7.      $y.p \leftarrow x$
8. else
9.      $x.p \leftarrow y$
10.    if  $x.rank = y.rank$
11.     increment  $y.rank$

# More Pseudo-code

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FIND-SET( $x$ )

1. if  $x \neq x.p$
2.      $x.p \leftarrow \text{FIND-SET}(x.p)$
3. return  $x.p$

For  $m$  operations on  $n$  sets, worst-case time is  $O(m\alpha(n))$ .

$\alpha(n)$  is inverse of Ackermann's function. It is  $\leq 4$  if  $n \leq 2^{2048} = 16^{512}$ .

# Strongly-Connected Components

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$G^T = G$  but with reversed arcs

1. DFS( $G$ ), recording finishing times.
2. DFS( $G^T$ ), starting from vertices with higher finishing times first (in outer loop)
3. each tree in second DFS is a SCC

let  $f(C)$  be max of any finishing time in  $C$

- $G$  and  $G^T$  have same SSCs.
- If  $G$  has an arc from some  $u \in C_i$  to some  $v \in C_j$ ,  $f(C_i) > f(C_j)$ .
- If  $G$  has an arc from  $C_i$  to  $C_j$ ,  $G^T$  can't have such an arc.
- If there is an arc in  $G^T$  from  $C_j$  to  $C_i$ , then according to first DFS,  $f(C_i) > f(C_j)$ .
- When the second DFS is processing  $C_j$  in  $G^T$ , all vertices in  $C_i$  will already be finished.

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■ EOLQs

For example:

- What's still confusing?
- What question didn't you get to ask today?
- What would you like to hear more about?

Please write down your most pressing question about algorithms and put it in the box on your way out.

*Thanks!*